

4D Universal Programming Adaptor

DATASHEET

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4D-UPA

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1. Description

This datasheet covers the 4D-UPA (Universal Programming Adaptor) which is compatible with multiple 4D display modules. It is included in the IoD-09TH Starter Kit (SK) pack but can be sold separately, and is a quick and easy way to interface to the 4D display modules.

The 4D-UPA (Universal Programmer Adaptor) is a universal programmer designed to replace all current 4D programmers, such as the uUSB-PA5, gen4-PA, gen4-IoD-PA, and the 4D Programming Cable. It can be used for programming gen4 display modules, gen4-IoD display modules, IoD-09TH display modules, uLCD and uOLED display modules. It can also be used for interfacing to a breadboard for prototyping, or for interfacing to virtually any host.

The 4D-UPA has a 30-way FFC connector at the top of the module, for connecting to gen4-uLCD-xx display modules. On the opposite side is a 10 way FFC connector, for connecting to gen4-loD-xx display modules. Located centrally in the larger rectangular outline, are pads associated with the gen4-uLCD-xx modules. These break out all the signals which come to/from the gen4-uLCD-xx modules. 5 of the signals are the universal 4D RESET/GND/TX/RX/5V signals, these are located together to enable interfacing/programming of the uLCD and uOLED display modules, such as the uLCD-43DT and uOLED-128G2. The outer 2 sets of 6 holes are for mounting and programming the IoD-09TH display module. The IoD-09TH pads are slightly offset, enabling a simple 'friction fit' interface to the 4D-UPA, no soldering or headers are required - although headers can be soldered if needed.

		4D-UPA	DIABLO16	PICASO
		GPIO1	PA3	101
	©2017	GPIO2	PA2	102
		GPIO3	PA1	103
9 4D-UPA 0		GPIO4	PA0	104
		GPIO5	PA9	BUS5
	C GPI017 GPI03 C <thc< th=""> <thc< th=""> C <thc< <="" th=""><th>GPIO6</th><th>PA8</th><th>BUS4</th></thc<></thc<></thc<>	GPIO6	PA8	BUS4
		GPIO7	PA7	BUS3
		GPIO8	PA6	BUS2
		GPIO9	PA5	BUS1
		GPIO10	PA4	BUS0
		GPIO11	PA10	BUS6
		GPIO12	PA11	BUS7
	GPI012	GPIO13	PA12	105
R400 C C DORS		GPIO14	PA13	RX1
	ROHS 40 SYSTEMS	GPIO15	PA14	TX1
	www.4dsystems.com.au	GPIO16	PA15	I2C_SCL
	And a second sec	GPIO17	N/C	I2C_SDA

The 4D-UPA utilises the Silicon Labs CP2104 USB to Serial Bridge IC. More information about this can be found from the Silicon Labs website. A link to the driver is available on our website.

- USB 2.0 compliant Full Speed 12Mbps maximum speed.
- Hardware or Xon/Xoff handshaking supported, 300bps to 2Mbps
- UART supports 5, 6, 7, 8 data bits, 1, 1.5, 2 stop bits, odd/even/mark/space and no parity
- Supports Windows 2000 and above, MAC (OSX-8 and above) and Linux (2.4 kernel and above)
- USB powered
- -10 to +60 degrees Celsius temp range

2. Mechanical Dimensions



4D-UPA



3. Schematic Diagram



4. Programming Modes

The following pictures show how to connect the 4D-UPA to various hardware and display modules.



Figure 1. Connection of an IoD-09TH Display module to 4D-UPA with a uUSB Cable.



Figure 2. Typical connection of gen4 display module (gen4-uLCD-43DCT-CLB) to 4D-UPA



Figure 3. gen4 display (gen4-uLCD-43DCT-CLB), connected to the 4D-UPA using a 30-way FFC cable, and Jumper wires connecting to the Arduino Adaptor Shield, on top on an Arduino.

When connecting another device (such as an Arduino – shown in the previous Figure 3) to the 5-way interface pins on the 4D-UPA, while connecting a 4D Display module to the 30-way FFC, the connection to the other device (Arduino for example) utilises the UARTO serial port on the gen4 display. This is also used by the USB controller to program the gen4 display module. Therefore, each time you program to the display module, the 5-way cable needs to be disconnected to the other device (Arduino for example) so the serial UART will not have conflicts and fail. Alternatively, separately wiring to other GPIO pins on the 4D-UPA to utilise the UART1/2/3 (as is available on selected gen4 display modules) will allow this conflict to be avoided, due to utilising a separate UART. Adjustments to the settings in Workshop4 to utilise comms to a different UART, is required. The ViSi Genie Settings was changed for the previous set-up to work.

Arduino Compiler Designe	r Editor Environment	Generated Files	Genie License	Serial Shortcuts	Updates Visi	Warnings
Default Baud Rate 9600 Note: 200,000 baud is a relable baud rate match for 4D Systems displays to the Arduino. Due to accumulated inherent baud rate error percentages in both systems, other rates above 56,000 are not reliable. Default Sound Buffer 1024						
Comms Port Diablo com 1 Pins 0 0 Image: A product of the						
Maximum String Length 75 Each addition byte of string length uses 3 bytes of RAM. This is for 'normal' strings and should be doubled for Unicode strings. i.e. If you use unicode strings set value to max unicode string length * 2 List objects by Alias name first.						
List objects by Allas hame inst.						
Mounting message	Mounting\n				only contain ASCII can also include the	
Drive not mounted message Drive not mounted			newline sequence		e VI	



RESET	
OND E	
о I тхо 2°	
RXO	
+5V) /	
	+5V

Figure 4. 4D-uLCD Display (uLCD-35DT) connected to the 4D-UPA.



Figure 5. gen4-IoD Display (gen4-IoD-32T) connected to the 4D-UPA

The FFC cables supplied by 4D Systems (included with products) have the following specifications:

30 Pin Flexible Flat Cable, 150mm Long, 0.5mm (0.02") pitch	10 Pin Flexible Flat Cable, 150mm Long, 0.5mm (0.02") pitch
Cable Type: AWM 20624 80C 60V VW-1	Cable Type: AWM 20624 80C 60V VW-1
Heat Resistance 80 Degrees Celsius	Heat Resistance 80 Degrees Celsius
Connections on the opposite side at each end (Type B)	Connections on the opposite side at each end (Type B)

5. Hardware Revision History

Revision Number	Date	Description
1.2	31/08/2017	Initial Public Release Version

6. Datasheet Revision History

Revision Number	Date	Description
1.0	13/09/2017	Initial Draft
1.1	16/11/2017	Updated the Mechanical Dimensions
1.2	20/11/2017	Formatting change
1.3	29/11/2017	Formatting Change
1.4	09/04/2018	Addition of headers
1.5	05/03/2019	Cosmetic Changes to 4D-UPA Datasheet

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