



CTL-DCM
Manual

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<http://www.casa-laserlight.com>

Troubleshooting

- If the power supply indicator doesn't light up and the laser doesn't work, please check the power supply and the input voltage.
- In Stand-Alone operation, if the power supply indicator is light up and sound active indicator isn't light up, but the laser is shut off doesn't work.
 - A. Because sound is too small make for laser shut off in sound active, please increase the music volume or increase audio sensitivity with sensitivity knob, please check as below
 - B. Please check if unit has been set up in slave mode, then set up in master mode.
- In Master-Slave operation, slave unit don't function, please check as below.
 - A. Make sure to there's only one master in the chain, and the others are set in slave mode.
 - B. Make sure to control the unit without DMX console controlling.
 - C. Make sure to take a good quality power cable and connection.
- In DMX mode operation, the laser is OFF and the DMX signal indicator is unlighted, please check as below.
 - A. Make sure to set up the DMX mode.
 - B. Make sure to have a good connection.
- In DMX operation, the unit can't be controlled by the DMX console, but the DMX signal indicator is flashing, please make sure the DMX console and unit have the same channel.
- If the output beam direction above isn't the right way, please restart the unit.
- If the unit is fail, please turn off the unit, then turn on again after 5 minutes.

After trying the above solution you still have a problem, please contact your dealer or our company for service.

General instructions

Unpacking

We will soon lead you into new sense of vision realm a life from now on!

Thank you for purchasing this product. Please read user guide for safety and operations information before using the product. Keep this manual for future reference. This product can create perfect laser programs and effects since it has passed a series of strictly tests before delivery. Please check the attachments listed on the page after opening the carton. In the event of carton damage or attachment missing in transit, please contact your dealer or our after sales service department.

Attachments

1. Laser Light:1PCS 2. Power Cable:1PCS 3. User Guide:1PCS

Notice

- Do not turn on and off the unit frequently.
- Do not exposure the human eye direct to laser beam.
- Before using this unit make sure the power supply is ground.
- This unit is intended for indoor use only and should be prevented form water, moisture and shake. The working temperature of this unit is 18~30°C, do not use this continuously over 3 hours, otherwise it shortens the lifetime of the unit.
Use cleaning tissue to remove the dust absorbed on the external lenses periodically to optimize light output.
- Do not remove or break the warranty label, otherwise it void the warranty.
- Always replace with the exact same type fuse, replacement with anything other than the specified fuse can cause fire or electric shock and damage your unit, and will void your manufactures warranty.
- This lamp laser dangerous grade is a Class III B, eyes directly in observation in danger inside the light beam, the minimum irradiation is apart from 15
- The AC110V/220V switch please don't turn without authorization, because the user turns to result in the machine damage by oneself, our company is all irresponsible.

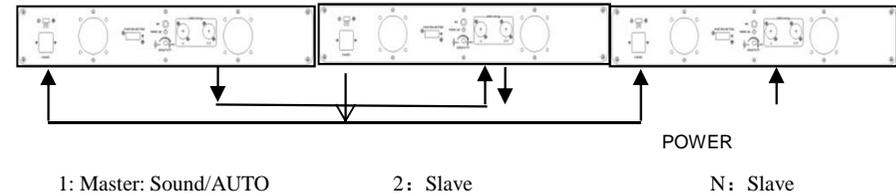


Features

- ☐ Various working modes
Includes four working modes as DMX, Sound Active, AUTO and Master-Slave Control for different applications.
- ☐ Various programs
The double tunnel laser beam is compages, more than 50 laser patterns, over 200 laser effects. Different working modes has different program.
- ☐ DMX control
The unit has 7 channels to control in DMX mode. The unit has BLACK OUT function. The unit will shut OFF if no DMX512 signal.
- ☐ Master-Slave function
The system allow link many units (as slave unit) together to doing synchro job without console in sound active or AUTO mode.
- ☐ LED indicating and shut-off function
In sound active mode, the unit's panel has LED indicating for sound active. The unit will shut off after 8 seconds when the music stops.
- ☐ DPSS Laser
Use Diode-Pumped Solid State green laser, stable output and long working life.

Technical Specification

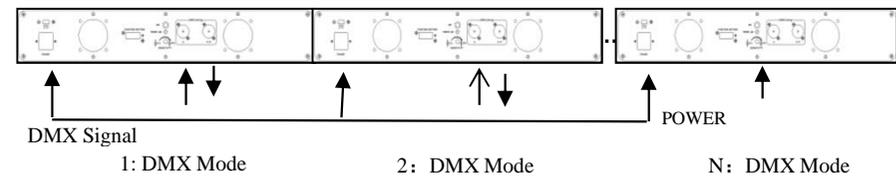
- ☐ Voltage: ☐ AC220V/ ☐ 110V, 50/60HZ, Fuse: 2A/250V
Rated Power: 30W
- ☐ Laser
CTL-DG5: 25+25mW(green 532nm)
CTL-DG10: 50+50mW(green 532nm)
★ CTL-DC+: Laser Power: 30mW Green + 100mW Red + 130mW Yellow + 100mW Violet
CTL-DCP: 25+25mW green laser 532nm, 80+80+80mW red laser 650nm
- ☐ Working Modes: DMX, Sound Active, AUTO, Master-Slave
- ☐ DMX Control Channel: 7 channels
- ☐ Graphics & Effects: more than 100 patterns, over 300 effects
- ☐ Interface: 3 pins XLR jack for DMX or Maser-Slave linking
- ☐ Size
L*W*H=630*225*160mm
- ☐ Weight:
6.5Kg



Universal DMX Operation (DMX mode)

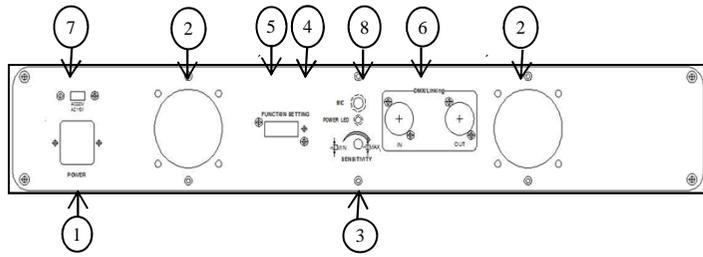
This mode allows you to use universal DMX-512 console to operate.

- Install the units in a suitable position (laying or appending).
- Use standard XLR microphone cable chain your units together via the XLR connector on the rear of the units. For longer cable runs we suggest a terminator at the last fixture.
- Assign a DMX address to each the unit using dipperswitches, see the "DMX Address Quick Reference Char".
- Turn on the all units' power, the units begins reset, then the unit begins working.
- Use DMX console to control your units.



Notes

- DMX console can not be used in Master-Slave operation (Sound Active or AUTO mode).
- There should be only one master unit in Master-Slave operation.



Rear Panel Figure

- 1. Power Jack
- 2. Cooling Fan
- 3. Audio Sensitivity Knob
- 4. DMX Signal Indicator: Green
- 5. Dipswitches: Function Setting
- 6. DMX or Linking Jack
- 7. ON/OFF
- 8. Sound Active Microphone/ Power Indicator

Operation

Master-Slave Operation

This mode will allow you to link up to 32 units together without controller.

- Install the units in a suitable position (laying or appending).
- Turn on the all units' power, the units begins reset, then the unit begins working. The slave units will react the same as the master unit.
- Choose a unit to function as Master mode, set dipswitch to select Sound Active or AUTO mode. The others must be set to Slave mode, set dipswitch to select Slave mode.
- Use standard XLR microphone cable chain your units together via the XLR connector on the rear of the units. For longer cable runs we suggest a terminator at the last fixture.
- The units will react to the low frequencies of music via the internal microphone. Adjust the audio sensitivity knob on the back of the master unit to make the unit more or less sensitive in sound active. The panel has LED indicating for sound active.

Function setting

Uses dipswitches to assign a unit's function: DMX/slave, or sound active, or AUTO mode. For the unit is DMX mode, set the DMX address. Each dipswitch represents a binary value. See the "Function chart".

O=OFF 1=ON X=OFF or ON

| DIPSWITCH CHART | | | | | | | | | | FUNCTION |
|------------------------------|----|----|----|----|----|----|----|----|-----|--------------|
| #1 | #2 | #3 | #4 | #5 | #6 | #7 | #8 | #9 | #10 | |
| X | X | X | X | X | X | X | X | 0 | 1 | SOUND ACTIVE |
| X | X | X | X | X | X | X | X | 1 | 1 | AUTO MODE |
| SET DMX ADDRESS FOR DMX MODE | | | | | | | | | 0 | DMX / SLAVE |

Function Chart

Dipswitch #10 is use to set master or slave mode. Master modes have sound active and AUTO mode. Slave modes have DMX and Slave mode. The units automatically identify DMX or SLAVE mode by data receives. Dipswitch #9 use to is set sound active or AUTO mode in master mode.

DMX address calculation

For DMX mode, DMX512 address from #1 to 9# dipswitches must be set, the address is set from 1 to 511. Each dipswitch represents a binary value.

| Dipswitch | Value | Dipswitch | Value |
|-----------|-------|-----------|------------|
| # 1 | 1 | # 6 | 32 |
| # 2 | 2 | # 7 | 64 |
| # 3 | 4 | # 8 | 128 |
| # 4 | 8 | # 9 | 256 |
| # 5 | 16 | # 10 | Set to "0" |

One unit has 7 channels, so each unit must be assigns 7 channels at least. We may assign 8 channels for one unit, then DMX address = 8*N + 1, N=0, 1, 2, 3

Example

One loop address=1, two loop address=9, three loop address=17, four loop address=25

| Loop | Address | Binary | Dipswitches |
|------|---------|----------|-------------|
| 1 | 1 | 10000000 | # 1 |
| 2 | 9 | 10010000 | # 1+#4 |
| 3 | 17 | 10001000 | # 1+#5 |
| 4 | 25 | 10011000 | # 1+#4+#5 |

DMX Control

DMX Control Parameter Chart

| Channel | Function | Value | Description |
|---------|-----------------------------|---------|---|
| CH1 | Mode | 0~49 | Close, laser OFF |
| | | 50~99 | Sound active mode |
| | | 100~149 | AUTO mode |
| | | 150~199 | Static patterns of DMX mode |
| | | 200~255 | Dynamic patterns of DMX mode |
| CH2 | Pattern selection | 0~255 | 52 static/dynamic patterns |
| CH3 | Position-X | 0~255 | Adjust position-X |
| CH4 | Position-Y | 0~255 | Adjust position-Y |
| CH5 | Scanning speed | 0~255 | 0 is speedy, 255 is slow |
| CH6 | Dynamic patterns play speed | 0~255 | 0 is speedy, 255 is slow, has ten grade speed |
| CH7 | Static pattern size | 0~255 | 0 is small, 255 is big |

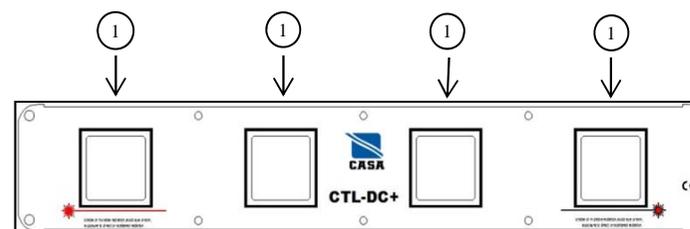
CH2 Parameter Chart For Function

| DMX value | Static patterns | Dynamic patterns | DMX value | Static patterns | Dynamic patterns |
|-----------|-----------------|--------------------|-----------|------------------|----------------------|
| 0~4 | circle | circle to big | 130~134 | christcross | dot diagonal move |
| 5~9 | dot circle 1 | dot circle to big | 135~139 | chiasma line | hori line flex |
| 10~14 | dot circle 1 | scan circle to big | 140~144 | hor-extend line | hori dot line flex |
| 15~19 | scan circle | circle flash | 145~149 | hori-shrink line | hori line move |
| 20~24 | horizontal line | dot circle flash | 150~154 | hori-flex line | hori dot line move |
| 25~29 | hori-dot line | circle roll | 155~159 | ho-flex dot line | vertical line move |
| 30~34 | vertical line | dot circle roll | 160~164 | ver-extend line | vert-dot line move |
| 35~39 | vert-dot line | circle turn | 165~169 | vert-shrink line | rectangle extend |
| 40~44 | 45° diagonal | dot circle turn | 170~174 | vert-flex line | dot rectangle extend |

| | | | | | |
|---------|-----------------|----------------------|---------|------------------|--------------------|
| 45~49 | dot diagonal | dot circle to add | 175~179 | ve-flex dot line | square extend |
| 50~54 | 135° diagonal | scan circle extend | 180~184 | ladder line 1 | dot square extend |
| 55~59 | dot diagonal | circle jump | 185~189 | ladder line 2 | rectangle turn |
| 60~64 | V line 1 | dot circle jump | 190~194 | ladder line 3 | dot rectangle turn |
| 65~69 | V dot line 1 | hori-line jump | 195~199 | ladder line 4 | square turn |
| 70~74 | V line 2 | hori-dot line jump | 200~204 | tetragon 1 | dot square turn |
| 75~79 | V dot line 2 | vertical line jump | 205~209 | tetragon 2 | pentagon turn |
| 80~84 | triangle 1 | ver-dot line jump | 210~214 | pentagon 1 | dot pentagon turn |
| 85~89 | dot triangle 1 | diagonal jump | 215~219 | pentagon 2 | tetragon turn |
| 90~94 | triangle 2 | dot diagonal jump | 220~224 | pentagon 3 | pentagon star turn |
| 95~99 | dot triangle 2 | short sector round 1 | 225~229 | pentagon 4 | bird fly |
| 100~104 | square | short sector round 2 | 230~234 | wave line | dot bird fly |
| 105~109 | dot square | long sector round 1 | 235~239 | wave dot line | wave flowing |
| 110~114 | rectangle 1 | long sector round 2 | 240~244 | spirality line | dot wave flowing |
| 115~119 | dot rectangle 1 | line scan | 245~249 | many dot 1 | many dot jump 1 |
| 120~124 | rectangle 2 | dot line scan | 250~254 | many dot 2 | square dot jump |
| 125~129 | dot rectangle 2 | 45° diagonal move | 255 | square dot | many dot jump 2 |

- There are 52 static patterns, the sizes of the patterns that DMX value is 140 previous are adjustable, the following irregular patterns are non-adjustable. There are 52 dynamic patterns, whose sizes are non-adjustable.

Front/Rear Panel



1、Laser Aperture One

Front Panel Figure

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